

Coos Bay Speedway

LATEMODEL RULES

MINIMUM WEIGHT

Open Motor 2350 lbs 8 Inch Spoiler
602 & 604 Crate 2250 lbs 12 Inch Spoiler
525 Crate 2300 lbs 10 Inch Spoiler.
To be weighed post or pre race

Transponder must be mounted at or on the motor plate

THESE RULES SUBJECT TO CHANGE WHEN DEEMED NECESSARY IN ORDER TO RESTORE
EQUAL RACING AT ALL TIMES.

BODY & CHASSIS:

Full cage required and Nerf bars on drivers door. Must be dirt late model appearing body. All body parts must have rounded edges and smooth corners. Cars must have fenders, full hoods and trunk lids. Backend may be left open, maximum body height of 37" to 44" at the back of the car. NOT ALLOWED RECESSED TRUNK LIDS AND GAS FILLER IN BUMPER. Must have pickup hook, hoop, or chain in front and back of car. Quick change OK

CAR MUST MEASURE NO MORE THAN 50" FROM CENTER REAR AXLE TO BACK OF BODY. BUMPER ENDS MUST BE ROUNDED. Rear bumper, or push bar, not to extend past rear body panel more than 10 inches.

NO SIDE BOARDS ALLOWED. NO WINGS ALLOWED. NO TRACTION DEVICES OF ANY KIND.

DRIVELINE:

Must have safety strap 2" wide. Driveline must be painted white.

FUEL CELL MANDATORY:

Must be attached with two 2" straps all the way around or 1" square tubing. Bottom of fuel cell mandatory

ENGINE:

Must be carbureted only. Aluminum heads & intake manifold allowed. Headers allowed.

NOT ALLOWED: BLOWERS, INJECTION, NITROUS

Must be self-starting to begin race. If push start is needed, car will start at the back of the pack, NO EXCEPTIONS.

CLUTCH/TRANSMISSION:

Any, only (1) transmission will be allowed per car. Transmissions must have (1) forward gear and (1) reverse.

FUEL:

ALCOHOL OR GAS. NO NITRO.

SEAT:

ALUMINUM RACING SEAT REQUIRED.

DOOR BARS:

Steel door plates, 18 gauge or .049-inch minimum thickness metal, must be securely welded to outside of door bars on driver's side.

TIRES/WHEELS:

Hoosier 88, 90, 92 11.0-15 D55 and WRS2 11.0-15

SEAT BELTS:

3" Lap belt with (5) point mounting system only. Aircraft type OK. All belts must be securely mounted and in good condition. All belts subject to inspection. Belts must be no more than four years old.

MUFFLERS/EXHAUST:

MANDATORY: Must meet 95db or below at 100 feet or you WILL NOT RACE. NO SUPER TRAPS.

HELMETS:

Helmets are required and must be Snell 2000 or newer. Subject to inspection. Helmet must be worn at all times when car is moving. NO MOTORCYCLE HELMETS

UNIFORMS:

Driving uniforms or racing suits of fire retardant material mandatory, at all times when on the racetrack, in your car. Driving gloves are mandatory.

NECK BRACE REQUIRED. ARM RESTRAINTS, OR WINDOW NET. MANDATORY!

EXTINGUISHERS:

All cars must have a minimum 2½ lb. fire extinguisher properly mounted in a quick release bracket within easy reach of driver. Must also have one in your pit area.

ALL NUMBERS MUST BE IN CONTRASTING COLORS ON EACH SIDE OF THE CAR AND ROOF. RUNNING A ROOF IS OPTIONAL. SIZE ON SIDES- 4" THICK BY 20" HIGH TOP- 4" THICK BY 30" HIGH MUST HAVE A 10" NUMBER ON THE REAR OF CAR.

NO 2- WAY OR MORE COMMUNICATION DEVICES OF ANY KIND WITH DRIVER DURING ANY EVENT.

NO REARVIEW MIRRORS OF ANY TYPE ALLOWED.

TECH INSPECTOR WILL HAVE THE FINAL DECISION ON ANY RULE IN QUESTION.

TRACK OFFICIALS HAVE FINAL WORD ON ALL RULES.

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IF IT DOES NOT SAY YOU CAN. THEN YOU CAN'T.

It is policy at COOS BAY SPEEDWAY that any car not passing class specific rule[s] at technical inspection may, upon discretion of tech official, be given a one, week grace period to bring car into compliance with unmet rule[s]. Grace period does may not apply to tire rule, or motor rule.

Competition Rules

1. Cars shall line up in the proper order in the staging area when called. It will be the responsibility of the driver to know their proper line up position. Any car not ready and properly lined up will be placed at the back of the pack.
2. Green flag start: Once the flag man has given the signal that there is one lap to go (one finger), to the green flag, the green flag will be given on the next lap, barring an accident or other situation that would make giving the green flag unsafe.
3. The car on the pole will determine the pace of the start of the race, there will be no passing before crossing the start.
4. On a restart, green flag racing may resume at the cone in turn 4.
5. There will be NO racing to the yellow flag.
6. Rulings from the flag stand cannot be protested.
7. It is the driver's responsibility to drive appropriately for both track and car conditions.
8. Driving under the berm, unless to avoid an accident. No position is to be gained while under the white line.
9. No bumping allowed. Bumping is defined as any contact that appears to be intentional

or that disturbs the driving pattern of the car bumped.

10. Drivers are expected to maintain a reasonable racing line/groove. No mirror driving. Blocking another car is not allowed.

11. Drivers attempting to gain position must yield, unless their front wheel is even with the driver of the car they are passing.

12. Unsportsmanlike like conduct will not be tolerated. The actions of our members reflect on the association.

13. Drivers being lapped shall hold their groove. This would also apply to non-competitive cars (for example, a car with handling problems).

14. Two (2) unassisted spins during a main event race will result in disqualification.

One (1) unassisted spin during a race will result in starting at the back of the pack.

15. After a yellow or red flag restart, all cars will restart in the order they were running on last completed green flag lap. Car causing an accident and dead cars will be placed at the back of the pack.

16. Restart Line Up 1 lap to green.

17. All cars must have Raceceiver (one way radio)