

Coos Bay Speedway

GENERAL RULES

NOTE: The rules and/or regulations set forth herein are designed to provide the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the conditions of all events and by participating in these events; all drivers are to have deemed to comply with these rules. No express or implied warranty of safety shall result from publications of or compliance's with these rules and/or regulations. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to participants.

GENERAL RULES:

1. Coos Bay Speedway officials have the authority over all events. At the discretion of the officials in charge, any competitor maybe disqualified for rule violations or hazardous equipment or hazardous actions.
2. All race vehicles subject to inspection at any time.
3. Approval of race vehicles by the inspector shall mean only that the vehicles approved for participation in a competitive event and shall not be construed in any way to mean that the vehicle is mechanically sound. Be it furthers that the inspector shall not be liable for any mechanic failure.
4. Any unsportsmanlike like conduct by drivers, owners and/or pit crewmembers, shall be grounds for disqualification and will be strictly enforced. Drivers are responsible for the conduct and actions of their crewmembers and shall be sole spokesman for the race team. Drivers will be paid all monies and must furnish Coos Bay Speedway with their valid social security or tax number and current address.
5. Absolutely no alcoholic beverages or illegal drugs allowed in pit area. Absolutely the drivers or their pit crews prior to, or during Coos Bay Speedway events will consume no alcoholic beverages. Use, sale or distribution of illegal drugs at any time shall mean immediate and indefinite disqualification.
6. All drivers must be at least 14 years of age (proof required). IE, birth certificate, drivers license. Drivers under 18 years of age must have a signed and notarized parental consent form from a parent or legal guardian. This said document must be in the hands of Coos Bay Speedway officials before participation of said individual will be allowed to participant in any race.

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GENERAL RACING RULES

The rules and/or regulations set forth herein are designed to provide for the orderly conduct for the racing venue at coos bay speedway. No expressed or implied warranty of safety shall result from publications of, or compliance with these rules and/or regulations. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to participants, spectators, or others.

1. All restarts will be single file.
2. One (1) complete restart per event, single files start after restart.
3. All starts will start at turn #4 line or cone.
4. Front row must be even for the starts, pole car sets the pace, after (2) false starts both cars will go to the rear of field.
5. NO racing to the yellow flag, lineup will revert to lap before.
6. Any car(s) causing or considered involved in causing a yellow flag will go to the rear of field.
7. All cars must stop as quickly as possible when the red flag is displayed.
8. NO speeding in pit area at any time, fine or suspension may be levied.
9. Any driver causing excessive DUST in the infield will be BLACK-FLAGGED or FINED.
10. Stay in single file order under yellow flag, NO passing on restart until you are past turn #4 cone, remain behind the car in front of you until past turn #4 cone, any passing of car(s) before turn #4 cone will result in being set back 2 positions for every 1 gained at that time or at the end of event.
11. If yellow or checkered flag is used to end an event you will race back to the finish line to determine finishing order.
12. Any car using infield area to gain positions other than to avoid an accident/spin will be moved back during race or set back at end of race.
13. Loss of muffler will be automatic disqualification of event.
14. Exceeding the noise decibel limit may result in fine or disqualification. (95 db at 100 ft.)
15. Car may reenter race under green ONLY when race official gives the clearance to do so.
16. All cars must participate in wheel packing when called to do so.
17. NO fighting/UN-sportsman like conduct/verbal abuse, or unprofessional displays will be tolerated. Fines and or suspension will be levied if necessary to any situation.
18. NO stopping on track or causing delays to racing program.
19. ANY abuse to any official (flagman, scorer, announcer, etc.) will not be tolerated.
20. NO protests allowed.

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COMPETITION RULES

1. Cars shall line up in the proper order in the staging area when called. It will be the responsibility of the driver to know their proper line up position. Any car not ready and properly lined up will be placed at the back of the pack.
2. Green flag start: Once the flag man has given the signal that there is one lap to go (one finger), to the green flag, the green flag will be given on the next lap, barring an accident or other situation that would make giving the green flag unsafe.
3. The car on the pole will determine the pace of the start of the race; there will be no passing before crossing the start.
4. On a restart, green flag racing may resume at the cone in turn 4.
5. There will be NO racing to the yellow flag.
6. Rulings from the flag stand cannot be protested.
7. It is the driver's responsibility to drive appropriately for both track and car conditions.
8. No driving under the white line, unless to avoid an accident. No position is to be gained while under the white line.
9. No bumping allowed. Bumping is defined as any contact that appears to be intentional or that disturbs the driving pattern of the car bumped.
10. Drivers are expected to maintain a reasonable racing line/groove. No mirror driving. Blocking another car is not allowed.
11. Drivers attempting to gain position must yield, unless their front wheel is even with the driver of the car they are passing.
12. Unsportsmanlike like conduct will not be tolerated. The actions of our members reflect on the association.
13. Drivers being lapped shall hold their groove. This would also apply to non-competitive cars (for example, a car with handling problems).
14. Two (2) unassisted spins during a race will result in disqualification.
One (1) unassisted spin during a race will result in starting at the back of the pack.
15. After a yellow or red flag restart, all cars will restart in the order they were running on last completed green flag lap. All cars involved in accident will be placed at the back of the pack.